

PATENT APPLICATION DETERMINATION RECORD
Effective October 1, 2001

1070995

Application or Docket Number

1070995

CLAIMS AS FILED - PART I

(Column 1) (Column 2)

OTAL CLAIMS		
OR	NUMBER FILED	NUMBER EXTRA
OTAL CHARGEABLE CLAIMS	26 Minus 20 =	*
DEPENDENT CLAIMS	14 Minus 3 =	*
ILITIPLE DEPENDENT CLAIM PRESENT		<input type="checkbox"/>

the difference in column 1 is less than zero, enter "0" in column 2

SMALL ENTITY TYPE OTHER THAN OR SMALL ENTITY

RATE	FEES	RATE	FEES
BASIC FEE		OR BASIC FEE	
X\$ 9=		OR X\$18=	
X42=		OR X84=	
+140=		OR +280=	
TOTAL		OR TOTAL	740

CLAIMS AS AMENDED - PART II

(Column 1) (Column 2) (Column 3)

	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	*	Minus	** 20	=
Independent	*	Minus	*** 4	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

SMALL ENTITY OTHER THAN OR SMALL ENTITY

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 9=		OR X\$18=	
X42=		OR X84=	
+140=		OR +280=	
TOTAL ADDIT. FEE		OR TOTAL ADDIT. FEE	70

(Column 1) (Column 2) (Column 3)

	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	*	Minus	**	=
Independent	*	Minus	***	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 9=		OR X\$18=	
X42=		OR X84=	
+140=		OR +280=	
TOTAL ADDIT. FEE		OR TOTAL ADDIT. FEE	70

(Column 1) (Column 2) (Column 3)

	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	*	Minus	**	=
Independent	*	Minus	***	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 9=		OR X\$18=	
X42=		OR X84=	
+140=		OR +280=	
TOTAL ADDIT. FEE		OR TOTAL ADDIT. FEE	70

entry in column 1 is less than the entry in column 2, write "0" in column 3.
High of Number Previously Paid For IN THIS SPACE is less than 20, enter "20".
Highest Number Previously Paid For IN THIS SPACE is less than 3, enter "3".
Highest Number Previously Paid For (Total or Independent) is the highest number found in the appropriate box in column 1.